

AUSTIN FORUM

ON TECHNOLOGY & SOCIETY

Connect. Collaborate. Contribute.™

Welcome to the
Austin Forum on Technology & Society!

We cover emerging, disruptive, and pervasive technologies to help you understand how these can and will impact your organizations, communities, and lives!

*We bring leaders, thinkers, builders, creators, and learners together to **connect, collaborate, and contribute!***

And welcome to our 3rd **AI April!**

(This month, all of our events and podcasts are about AI!)



AI: How to Jump In Right Away

April 2, 2024

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whurley

Please contact us if you want to become an annual partner!

We have 6 ways to learn, share, connect!

Live monthly events	Online content
Presentation + Networking events <ul style="list-style-type: none">• Expert presenter-focused• In-person and online—hybrid• Recording and slides posted online	Workshops <ul style="list-style-type: none">• Offered by Austin Forum partners and friends• Free, or with special discounts for AF attendees• Designed to accelerate technical understanding, expertise
Meetup discussion events <ul style="list-style-type: none">• Participatory for everyone• In-person <i>only</i>• Never recorded—speak freely!	Podcasts – Austin Forum Upload <ul style="list-style-type: none">• Audio only• Conversation formats• Hosted in all major podcast stores, AF website
Book discussion events <ul style="list-style-type: none">• Participatory for everyone• Online <i>only</i>• Never recorded—speak freely!	Slack Community, Website, Newsletter <ul style="list-style-type: none">• Get updates and register for events• Learn more about the Austin Forum• Ask questions, share, etc. (Slack)

Austin Forum Upload: New episodes out now!



We're back! New AI episode!

**Episode #76 - The Smart AF Team -
Insights and Observations on AI**

and also check out:

Episode #70 – Are Large Language
Models the Evolution of
Information Organization?

w/Byron Reese

Before we get started, join our slack

Why join the Austin Forum Slack workspace?

1. Continue and deepen the conversation after Austin Forum events
2. Find new opportunities for collaboration, mentoring, working, and more
3. Promote local events and relevant Tech & Society opportunities
4. Because this gives *everyone* in our community—online and in-person—the *same* way to ask questions!


How?

1. Open a web browser
2. Go to: www.austinforum.org/slack
3. Click “Join the Austin Forum Slack Workspace”
4. Enter your email address
5. Check your email to confirm Slack invitation
6. Enter your name and click “Create Account”
7. You’re in! You can use the Slack mobile app now, too.
8. Add channels to your view using + **Add channels**)

Q: What is your favorite movie, TV show, book or podcast about AI (non-fiction or fiction)? (30 secs, type in Zoom Chat)

1 2 3 4 5 6 7 8 9 10

11 12 13 14 15 16 17 18 19 20

21 22 23 24 25 26 27 28 29 

And now, our featured presentation...

Please:

- ✓ ***Respect our speakers & audience***

Use Zoom Chat but be respectful of our attendees and speaker

- ✓ ***Ask questions*** using Zoom Q&A and we will select some at the end (time permitting)

- ✓ ***Learn, think, and enjoy!***





AI: How to Jump In Right Away

April 2, 2024

AUSTIN FORUM
ON TECHNOLOGY & SOCIETY

A glowing human brain is positioned in the center of a green printed circuit board (PCB). The brain is illuminated from within, casting a warm orange and yellow glow. The PCB is densely packed with various electronic components, including several large cylindrical capacitors, smaller surface-mount components, and intricate traces. The background is a blurred, high-angle view of the board, creating a sense of depth and focus on the brain.

AI: How to jump in right away

Tuesday, April 2, 2024

Slides:

globalnerdy.com/ai-jump-slides

ELIZA

globalnerdy.com/eliza

Jupyter Notebook:

globalnerdy.com/ai-jump-notebook



If you remember
only
four
things
from this talk...



Idandersen

2d ...

I was talking to one of my old co-workers who works in machine learning for a big tech company awhile back, and when the subject of "AGI" came up, he said something like (and I'm paraphrasing here): "These models require massive infrastructure, enormous amounts of power, and basically the entire Internet as training data. Meanwhile, the human brain learns from the world around it and runs on sandwiches." I think about that a lot.

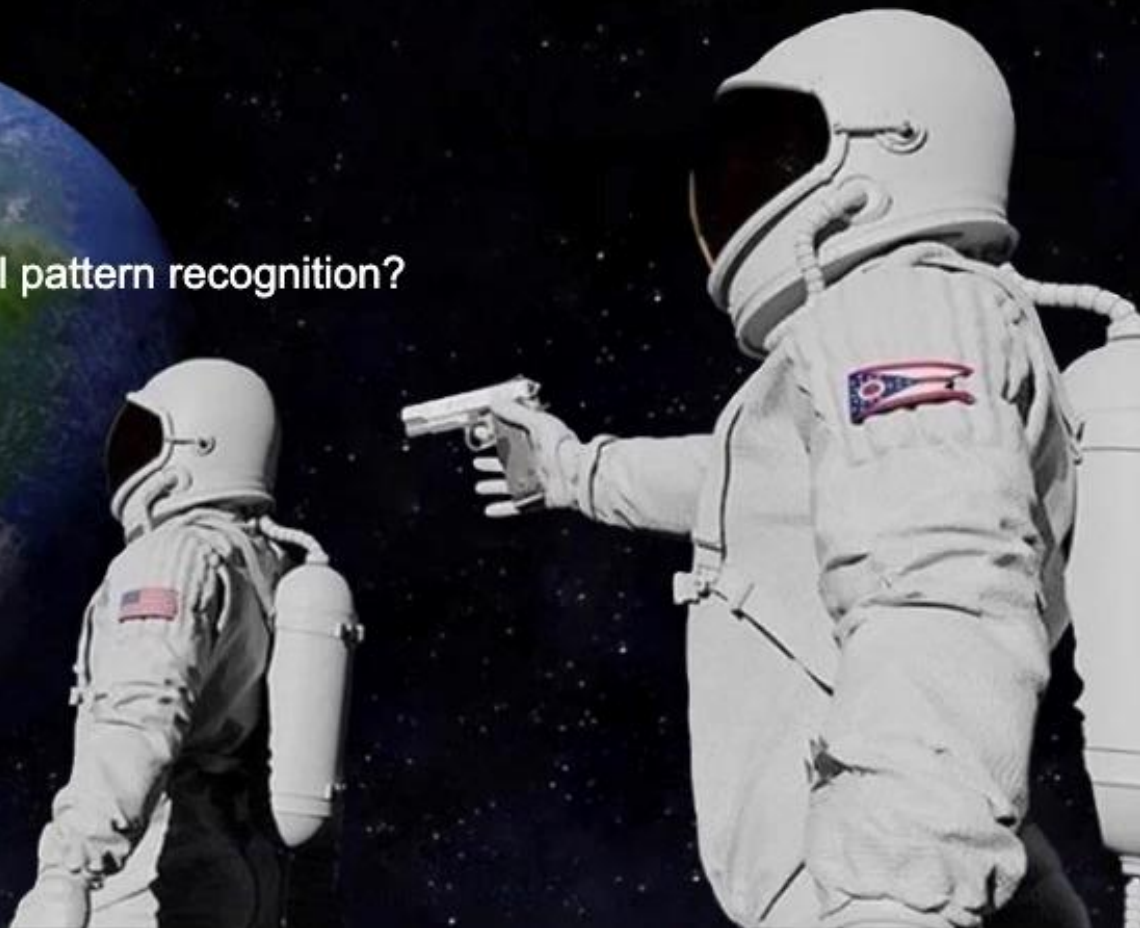


Look what they need to
mimic a fraction of our power

Special thanks to Jason Lee ([linkedin.com/in/jason-lee-b473711b6](https://www.linkedin.com/in/jason-lee-b473711b6)) for the idea!

Always has been

Wait - it's all pattern recognition?



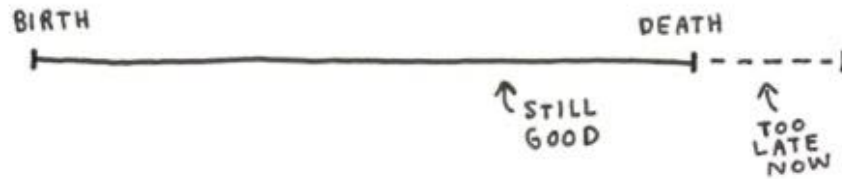
More than ever,
tech in general
(and AI in particular)
needs people who
give a damn about
ETHICS.

IS IT TOO LATE TO START?

PERCEPTION



REALITY

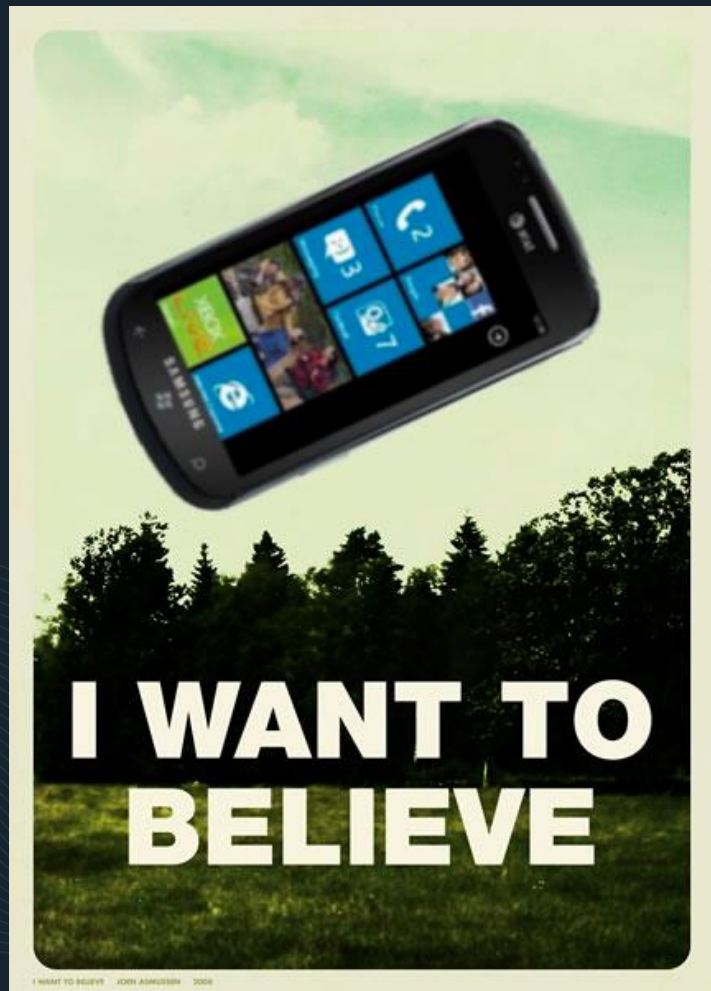


MICHELLE RIAL

I'm Joey de Villa...

- Laid-off Senior Developer Advocate for Auth0 by Okta
- Co-author of *iOS Apprentice*, 8th edition
- Former developer advocate at Shopify, Microsoft, Tucows
- Learned Python at Burning Man
- 2nd-most featured





**I WANT TO
BELIEVE**

I WANT TO BELIEVE JOHN ADAMSON 2006

A hand is formed by a dense arrangement of small, vertical, metallic cylindrical rods. The hand is positioned in the center of the frame, with fingers slightly spread. The background is a blurred grid of blue and orange dots, creating a digital or data-like atmosphere. The lighting is soft, highlighting the metallic texture of the rods.

Tampa Artificial Intelligence Meetup



Centaur

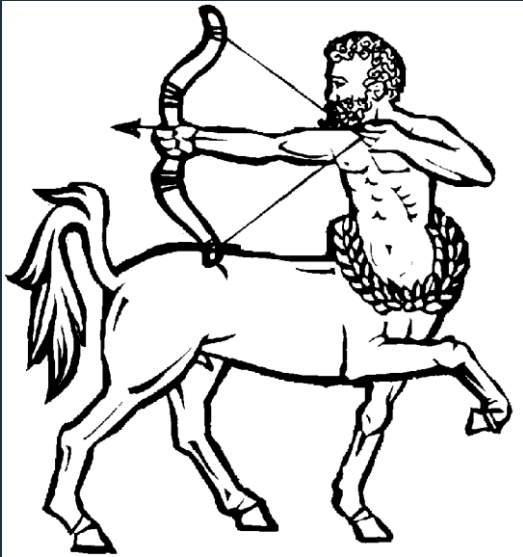


vs.

Minotaur

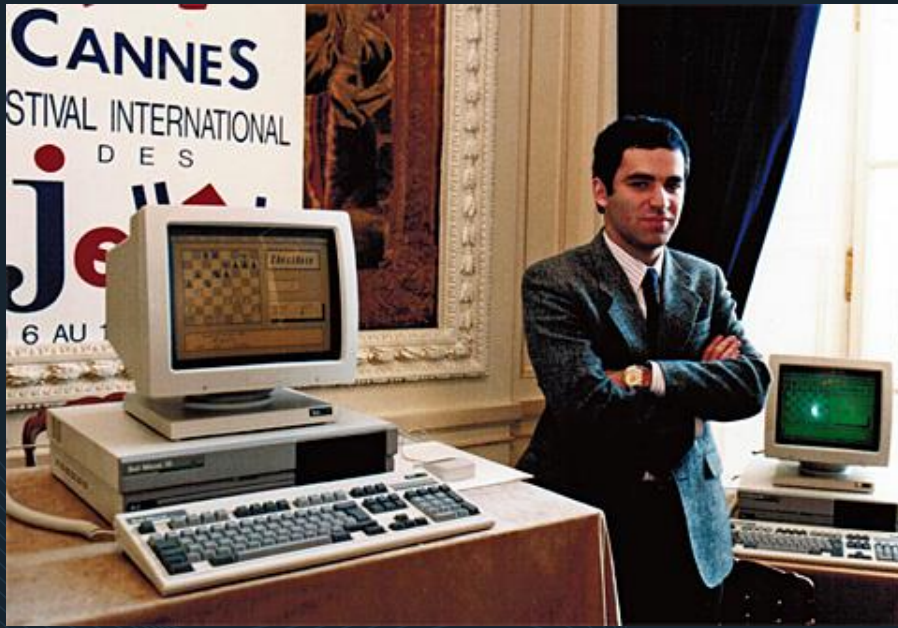


Or: Where you want to be
in the human/AI equation



This is the classical depiction of a **CENTAUR**

●
“Κένταυρος” (kentauros) in ancient Greek, this is a mythological creature with a human head, arms, and torso, and the body of a horse.



Garry Kasparov

coined the term
“centaur chess”

“Teams today win by combining **average skill players**, **mid-range technology** and **strong interfaces**. By optimizing for an efficient connection between human and machine, teams can better leverage the characteristics of either.” – <https://centaur-labs.io/centaurs>

Nobody Likes Reverse Centaur





This is the classical depiction of a **MINOTAUR**

●
“Μινώταυρος” (minotauros) in ancient Greek, this is a mythological creature with a bull’s head and tail, and human body.

The kind of “taur” depends on who’s in charge

Centaur

Human head,
non-human body:

The **human** has agency – that is, the human part makes the decisions, and the non-human part has to abide by them.

Minotaur

Non-human head,
human body:

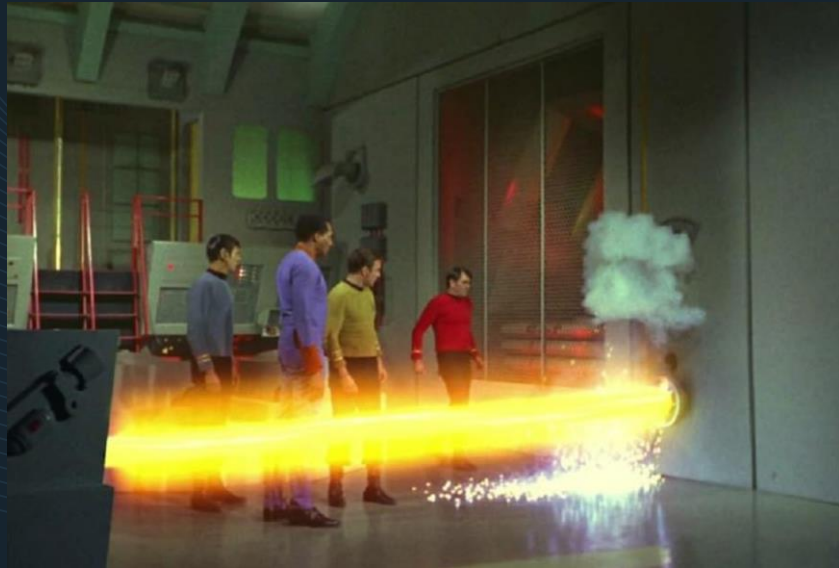
The **non-human** has agency – that is, the non-human part makes the decisions, and the human part has to abide by them.



“Siri,
yes
Siri!”

“as the impact of AI accelerates the tempo of battle and reduces effective decision-making time for humans, **militaries may have little alternative but to outsource many decisions to AI.**”

– *Minotaurs, Not Centaurs: The Future of Manned-Unmanned Teaming*
US Army War College Quarterly, vol. 3, no. 1, March 3, 2023



CENTAUR

when possible;

MINOTAUR

when necessary?



JAKE-CLARK.TUMBLR



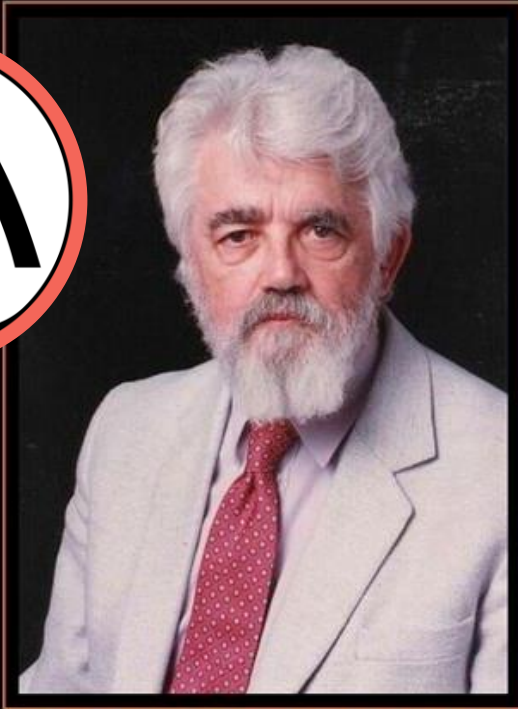
Four reasons why it's not too late to join the AI party





01 AI has been **simmering** for a **long time**

`<p> It's been around for almost as long as there's been a discipline called "computer science!" </p>`



PROGRAMMING

YOU'RE DOING IT COMPLETELY WRONG.

1960

John McCarthy releases the programming language Lisp (short for **LIST** Processing), which was the preferred programming language for a long, long time.

With Lisp comes the rise of the Smug Lisp Weenie.

HOW A COMMON LISP PROGRAMMER VIEWS USERS OF OTHER LANGUAGES:



C



C++



JAVA



C#



ASP.NET



PHP



PERL



PYTHON



RUBY



JAVASCRIPT



EMACS LISP



SCHEME



COMMON
LISP



CLOJURE



ARC



FORTH



FACTOR



HASKELL



SMALLTALK



ERLANG

Why we don't program in Lisp anymore



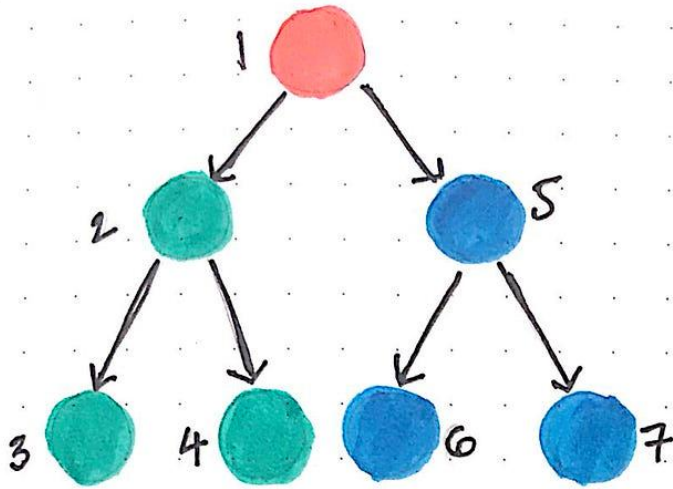
```
; Common Lisp
(defun bottles (x)
  (loop for bottles from x downto 1
    do (format t "~a bottle~:p of beer on the wall~@
~:*~a bottle~:p of beer~@
Take one down, pass it around~@
~V[No more~:;~:*~a bottle~:p of~] beer on the wall~2%"
bottles (1- bottles))))
```



AI until it's not

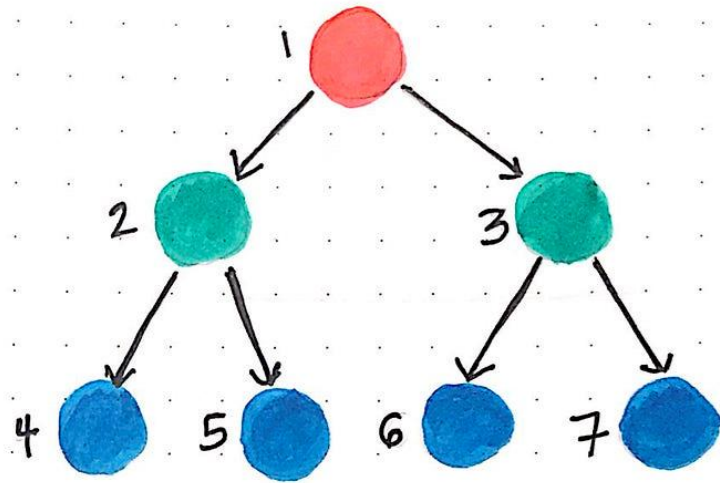
It was once believed that computers would never be able to play chess well enough to beat a grand master.

Then chess became an AI problem until solutions appeared. Now, it's just a game programming problem.



Depth-first search

- Traverse through left subtree(s) first, then traverse through the right subtree(s).



Breadth-first search

- Traverse through one level of children nodes, then traverse through the level of grandchildren nodes (and so on...).



An (admittedly simple) example of a rule-based system

```
# Python
```

```
if person.get_favorite_artist() == TAYLOR_SWIFT and current_season == AUTUMN:  
    likely_coffee_choice = PUMPKIN_SPICE_LATTE
```

ELIZA

ELIZA was a general conversation simulator developed by Joseph Weizenbaum at MIT's AI lab from 1964 - 1966.

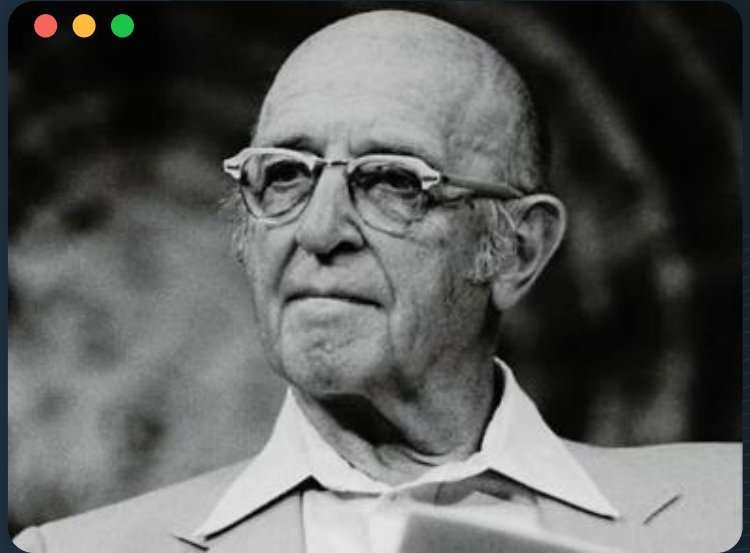
It used "scripts" (sets of prompts and responses) to determine what kind of conversation it would simulate



Joseph Weizenbaum (1923 - 2008), computer science professor at MIT, creator of ELIZA and one of the pioneers of artificial intelligence.

The DOCTOR script

ELIZA's most popular script was DOCTOR, which simulated a Rogerian psychotherapist, which was a person-centered approach to psychotherapy.



Carl Rogers (1902 - 1987), creator of what we call Rogerian therapy.



ELIZA's hardware

ELIZA ran on an IBM 7094, a machine with a 15-bit address bus (32K addressable memory) and a 36-bit data bus. It cost \$3.5 million in the 1960s, which is about \$24 million in present day money.

```

(define divide-list
  (lambda (l)
    (let (values
          (p '())
          (d '()))
      (if (null? l)
          (lambda (s1 s2 . pred?)
            (cons (car s1) d (cons (car l) p))))
          (let ((p (cons (car l) p))
                (d (cons (car l) d)))
            (divide-list (cdr l)))))))

(define merge
  (lambda (s1 s2 . pred?)
    (let ((<= (if (null? p)
                  (if (null? pred?) <= (car pred?))
                  (let merge ((s1 s1)
                              (s2 s2))
                    (cond ((null? s1) (merge s2))
                          ((null? s2) (merge s1))
                          ((<= (car s1) (car s2)) (cons (car s1) (merge (cdr s1) s2)))
                          (else (cons (car s2) (merge s1 (cdr s2))))))))
        (let ((if (null? p) (if (null? s1) s2)))
          (merge (cons (car s1) (merge (cdr s1) s2)))))))

(define merge-sort
  (lambda (l . pred?)
    (let ((<= (if (null? pred?) <= (car pred?))
          (if (or (null? l) (null? (cdr l)))
              1
              (let ((divided-list (divide-list l))
                    (merge (merge-sort (car divided-list) <=)
                            (merge-sort (cdr divided-list) <=)))))))
      (merge (cons (car l) (merge-sort (cdr l) <=))))))

```

Eliza's implementation language: MAD-SLIP

ELIZA was implemented in MAD-SLIP, which is a version of MAD (an ALGOL-like language) that had SLIP (a Lisp-like language) embedded in it.



I had not realized... that extremely short exposures to a relatively simple computer program could induce **powerful delusional thinking** in quite normal people.



– Joseph Weizenbaum



Demo: ELIZA

Personal Computer

World February 1981 60p

EUROPE'S LEADING MICRO MAGAZINE

WIN
A DAL
COMPUTER!



PCW WORLD EXCLUSIVE!
At last - the end of programming?

“The Last One”

THE LAST ONE

A casual phone conversation in early November sent David Tebbutt scurrying off to deepest Somerset where he discovered a program which could just become the last one ever written by a human being.

Long before GitHub Copilot, back in the early- to mid-1980s, a small company took out ads in all the major computing magazines to promote **The Last One**, an application that was supposed write programs based on a spec that you

STOP!

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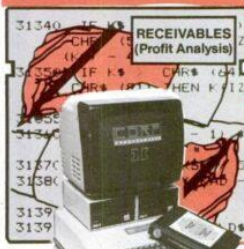
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for Apple II PlusTM



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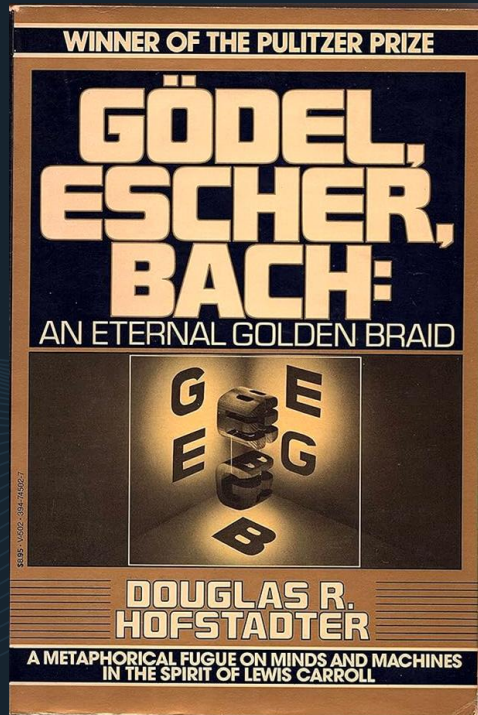
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C.O.D. welcome.
 C.O.R.P. is a trademark of Maromaty & Scotto Software Corporation.

This was in the 1980s, when everyone expected that "5th Generation" systems would rule.

If you read only one non-programming book on old-school AI, make it this one:



Written in 1979, this book somehow blends logician Kurt Gödel's Incompleteness Theorem, MC Escher's art, and J.S. Bach's music into an epic yet whimsical essay on computation, cognition, consciousness, and cosmos.

It's deeper than the Mariana Trench and cooler than the other side of the pillow.



02 AI is moving fast and breaking itself

`<p> And as an example, let me tell you the
story of how this talk got created in the first
place... </p>`

November 17, 2023 • 2:10 p.m.

November 17th, 2023 ▾



Sophia 2:10 PM

Hi Joey! Sorry my last few weeks have been back to back with travel! Do you have any availability towards the beginning of next week?

We also wanted to see if you'd be interested in joining us in Austin in February and giving an AI talk? If so, I'm happy to send you the link for a submission and can get you added to the schedule!

The reason that you're here in the Cowboy Pavilion some weirdo with an accordion is this Slack conversation that took place just three months ago!

3:34 p.m.
— not even
an hour
and a half
later!

TECH / ARTIFICIAL INTELLIGENCE

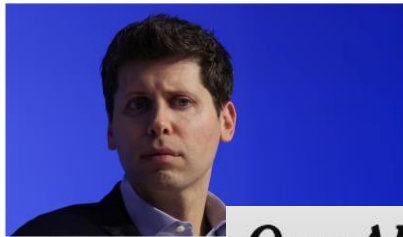
Sam Altman fired as CEO of OpenAI



OpenAI fires co-founder and CEO Sam Altman for allegedly lying to company board

AI firm's board said Altman was 'not consistently candid in his communications with the board' and had lost its confidence

• [Interview: Sam Altman on whether AI will save humanity - or destroy it](#)



In a sudden move, Altman is leaving after the company's board determined that he 'was not consistently candid in his communications.' President and co-founder Greg Brockman has also quit.

ars TECHNICA

BIZ & IT TECH SCIENCE POLICY CARS GAMING & CULTURE STORE

OpenAI fires CEO Sam Altman, citing less than "candid" communications


"The board no longer has confidence in his ability to continue leading OpenAI."

KYLE ORLAND AND BENJ EDWARDS - 11/17/2023, 4:20 PM



OpenAI's Board Pushes Out Sam Altman, Its High-Profile C.E.O.

Mira Murati, who previously served as chief technology officer, has been named interim chief executive.

A man in a dark sweater is speaking on a stage, gesturing with his hands. The background is dark with a vertical line of glowing circles.

Sam Altman isn't coming back

**Meet OpenAI's new interim CEO:
Emmett Shear**

VS

A head of lettuce



**Outlasted former
UK Prime Minister Liz Truss**

Which one will last longer?

We have a winner!



Sam Altman isn't coming back

**Meet OpenAI's new interim CEO:
Emmett Shear**

VS

A head of lettuce



**Outlasted former
UK Prime Minister Liz Truss**

Which one will last longer?



TECH

Sam Altman wants to raise up to \$7 trillion. That's, uh, a lot of dough.

Katie Notopoulos Feb 9, 2024, 2:29 PM EST

Share | Save



Sam Altman is looking to raise \$5-7 trillion for the future of chip building. Jack Guez/AFP via Getty Images



Reality check:

In FY 2023, the
U.S. government's
entire spending was

\$6.13

trillion.



The Person Who Was in Charge of OpenAI's \$175 Million Fund Appears to Be Fake

By Jon Christian | Mar 30, 2024 | 9:10 AM

Elon Musk promised an anti-‘woke’ chatbot. It’s not going as planned.

Grok, launched this month on X, has angered conservatives by endorsing diversity. Musk says he’s trying to fix it.





The Information

This happened only last week, and we have yet to see what he's doing next and what the ripple effects on the AI industry will be.

OpenAI Researcher Andrej Karpathy Departs





Sam Altman

Sam Altman's profile picture

+ Follow

View full profile



Sam
Altman
and OpenAI

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03 AI requires more than just bootcamp skills

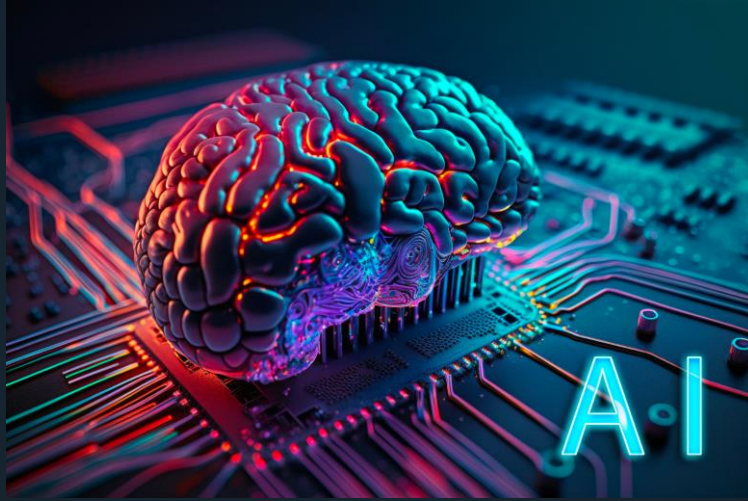
`<p>` Programming always involved some level of complexity, and AI takes that complexity to a whole new level. `</p>`



Some “hot new things” are driven by programming languages that seemed to **COME BACK FROM THE DEAD.**



[OBJ-C]



"You can't just copy-pase pseudocode into a program and expect it to work"





Libraries!

PROB. 2

Notes

To find the height of a perpendicular object, and an horizontal plane, by having the height of the shadow given.

Point a on a staff, whose length is given, let this be set perpendicular by the help of a quadrant, thus apply the side of the quadrant AC to the rod, as Staff, and when the shadow cast, it is this perpendicular, the same may be done by a Compass or Measure plumb.

Having this set the rod or staff perpendicular Measure the length of its shadow, when the sun shines, as well as the length of its shadow of the object, whose height is required, also you have the perpendicular, thus, as, the length of the shadow of the staff is 10 feet be, the height of the staff 10 feet AB, the height of the shadow of the staff or object 125 feet

Suppose DE, the height of the object The triangle a, b, c, is similar, thus the angle b, being both right, the lines a, c, are parallel, being rays, as a ray of the sun shews the angle a, - b, by parts this, b, and c, are consequently c, - c, the triangles being thus far mutually equiangular, thus, it will be

Of the triangle DBC.

Why R: BD :: SDBE: DE

or 204: 5636 :: 125: height of the tree.

SC 236 . 9 . 33534 S'DE a . 9 . 33534

AB 100 . 2 . 01763 AB 100 . 2 . 07023

SA 35 . 9 . 72221 SA 26'30" . 9 . 67723

DC 230'7" . 2 . 16370 BD 20' . 2 . 21833

BD 242' . 2 . 18218

DC 230'7" . 2 . 16370

BD 242' . 2 . 18218

DC 230'7" . 2 . 16370

BD 242' . 2 . 18218

DC 230'7" . 2 . 16370

BD 242' . 2 . 18218

DC 230'7" . 2 . 16370

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BD 242' . 2 . 18218

DC 230'7" . 2 . 16370

BD 242' . 2 . 18218

DC 230'7" . 2 . 16370

BD 242' . 2 . 18218

DC 230'7" . 2 . 16370

BD 242' . 2 . 18218

150 - 3 - 2170

36" half degree

17° 20' 30" angle

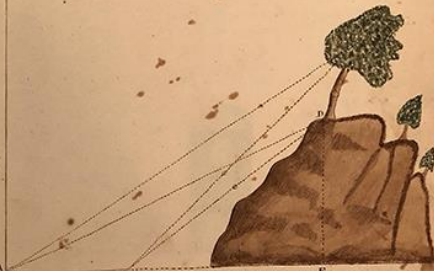
56

53.36

111.36 Guard emb. B.D.C

36: 36 last c. B.C. 30

R 10 0000 SC 35 49 7897
 BD 242 2 18218 BD 242 2 18218
 SA 35 9 72221 SB 30 9 67723
 DC 230 7 2 16370 DE 56 7 17597
 DE 125 1 2 0157



Computational notebooks!



Demo: Sweater or no?

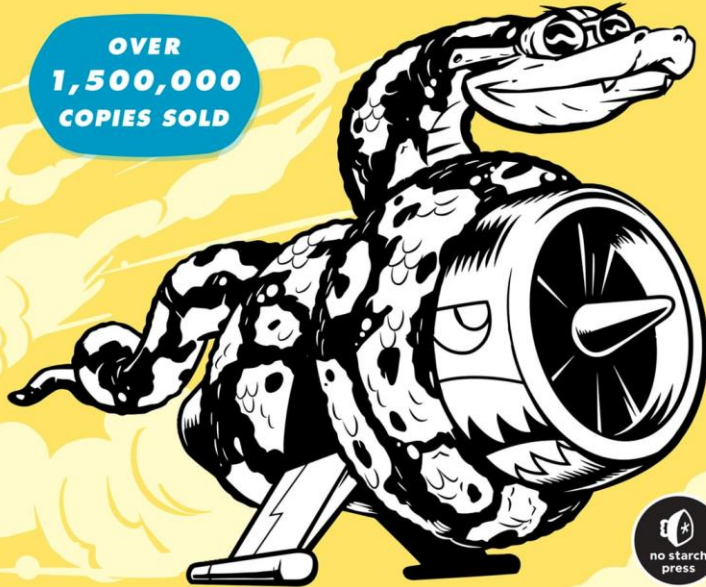
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2ND EDITION

AUTOMATE THE BORING STUFF WITH PYTHON

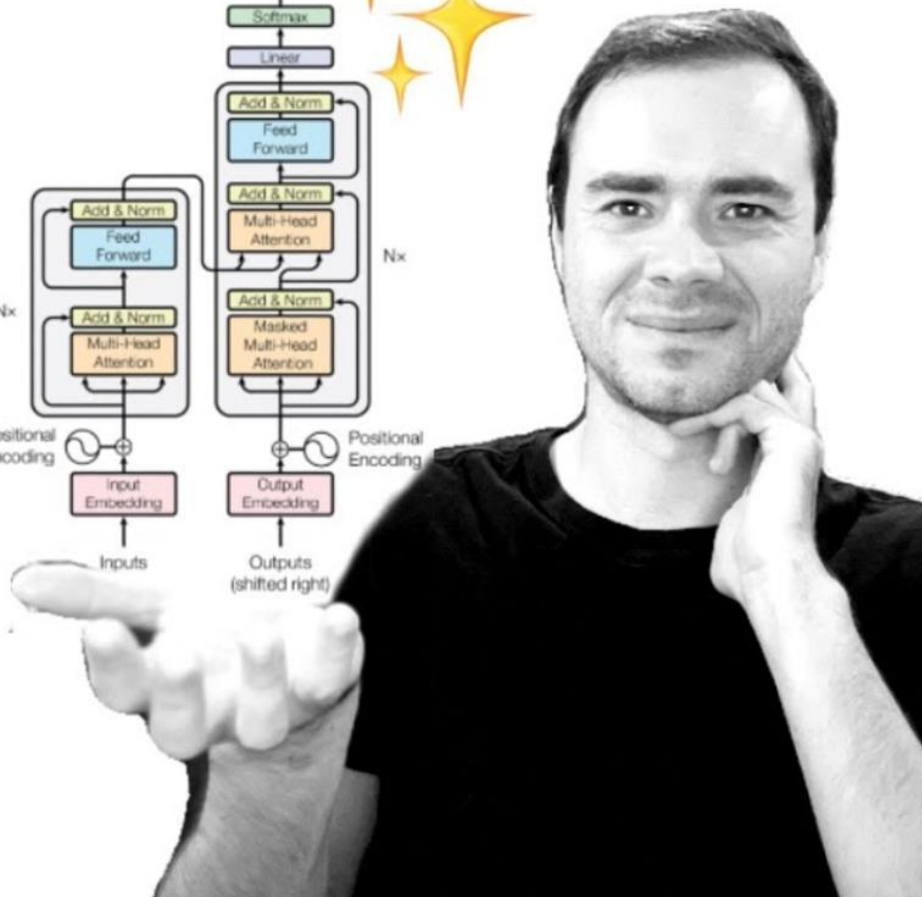
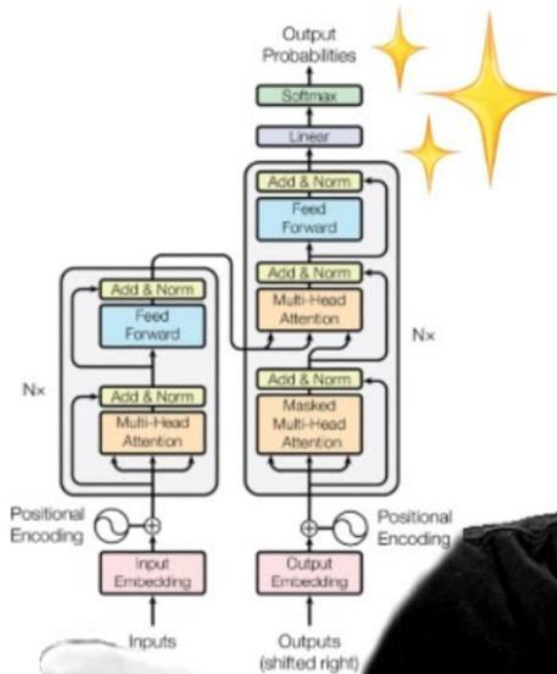
PRACTICAL PROGRAMMING
FOR TOTAL BEGINNERS

AL SWEIGART

OVER
500,000
COPIES SOLD



LET'S BUILD GPT. FROM SCRATCH. IN CODE. SPELLED OUT.





There will be
MATH.
Make peace
with that.

In theory, you could build AI applications without doing any math by making API calls to an AI framework, library, or service...

but where's the



jodie

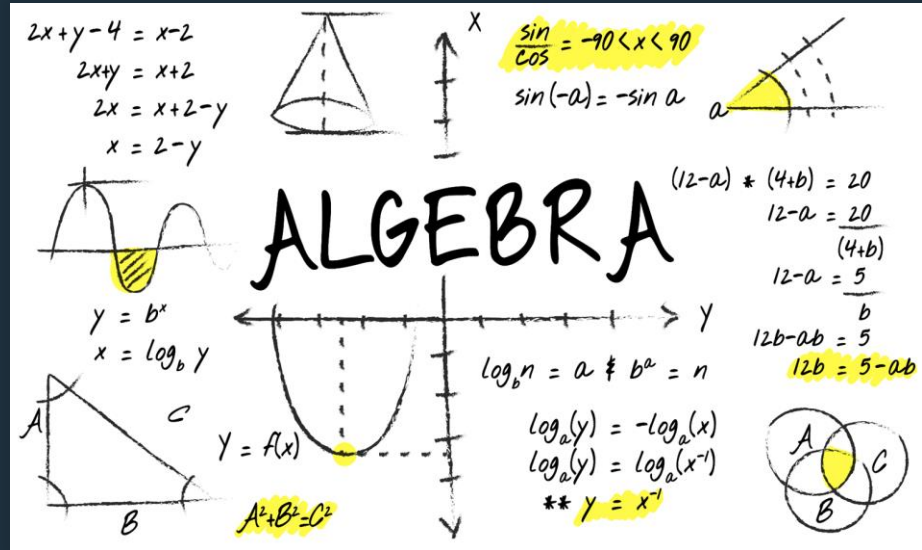
@yupfinglas

there are 21 million penguins in Antarctica and the population of Ireland is 6.6 million so if all of the penguins in Antarctica decided to invade Ireland, each person would have to fight off over 3 million penguins


@ My Health Gazette

Algebra

- Exponents and logarithms
- Radicals
- Factorials
- Summation
- Scientific notation

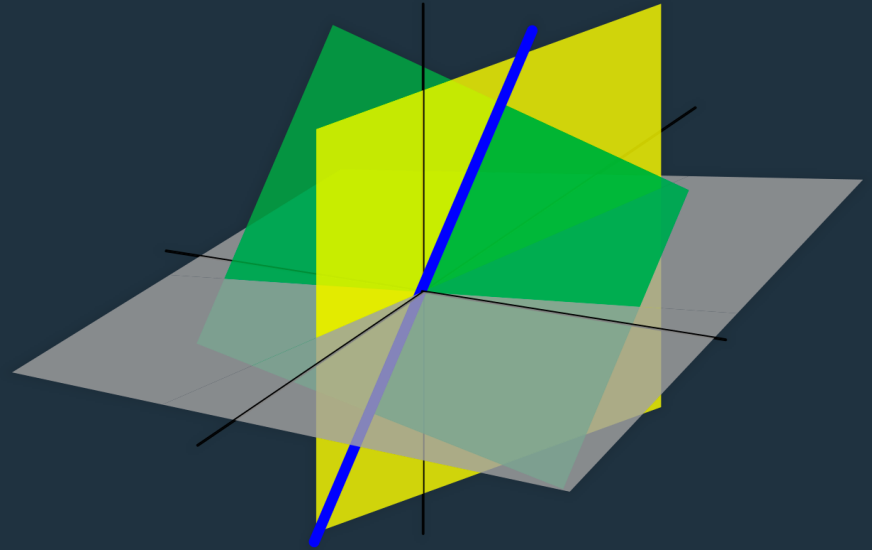


Algebra is the branch of math where you use variables and manipulate them within formulas. If you're doing *any* kind of programming beyond "Hello, world!", you're already doing algebra to some extent.

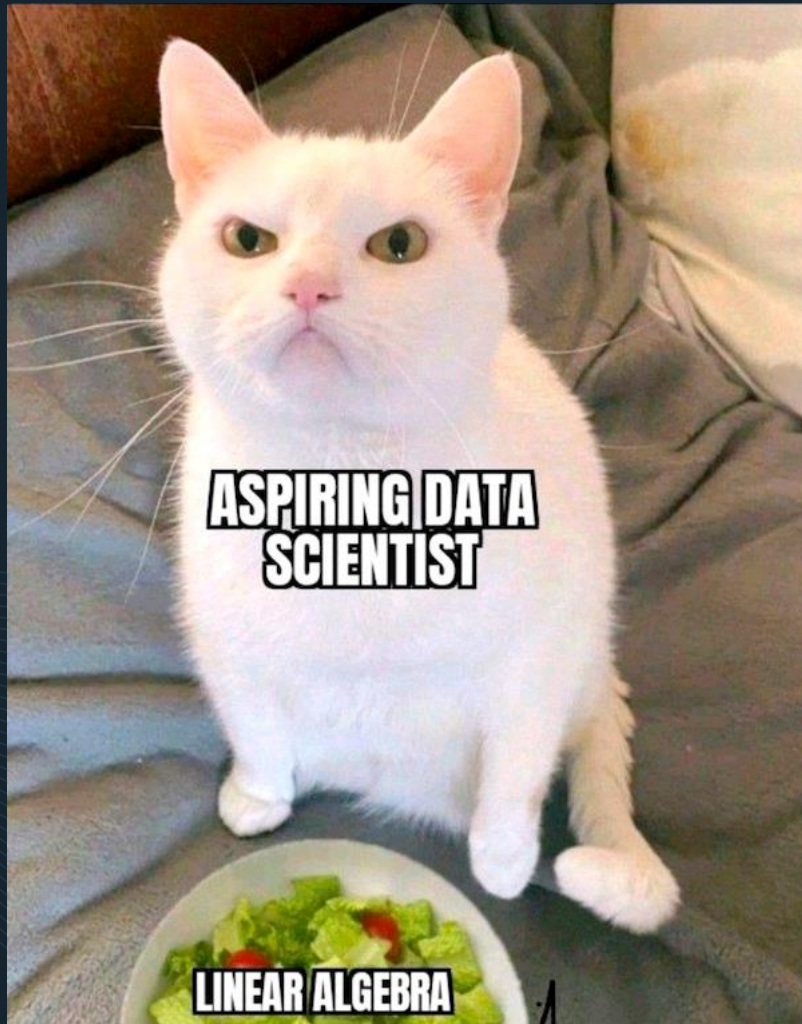


Linear algebra

- Scalars and vectors
- Matrices
- Tensors
- Eigenvectors and eigenvalues
- Singular value decomposition
- Principal component analysis



Linear algebra takes algebra and applies it to equations for straight lines, where none of the variables are raised to a power.



A biological neuron

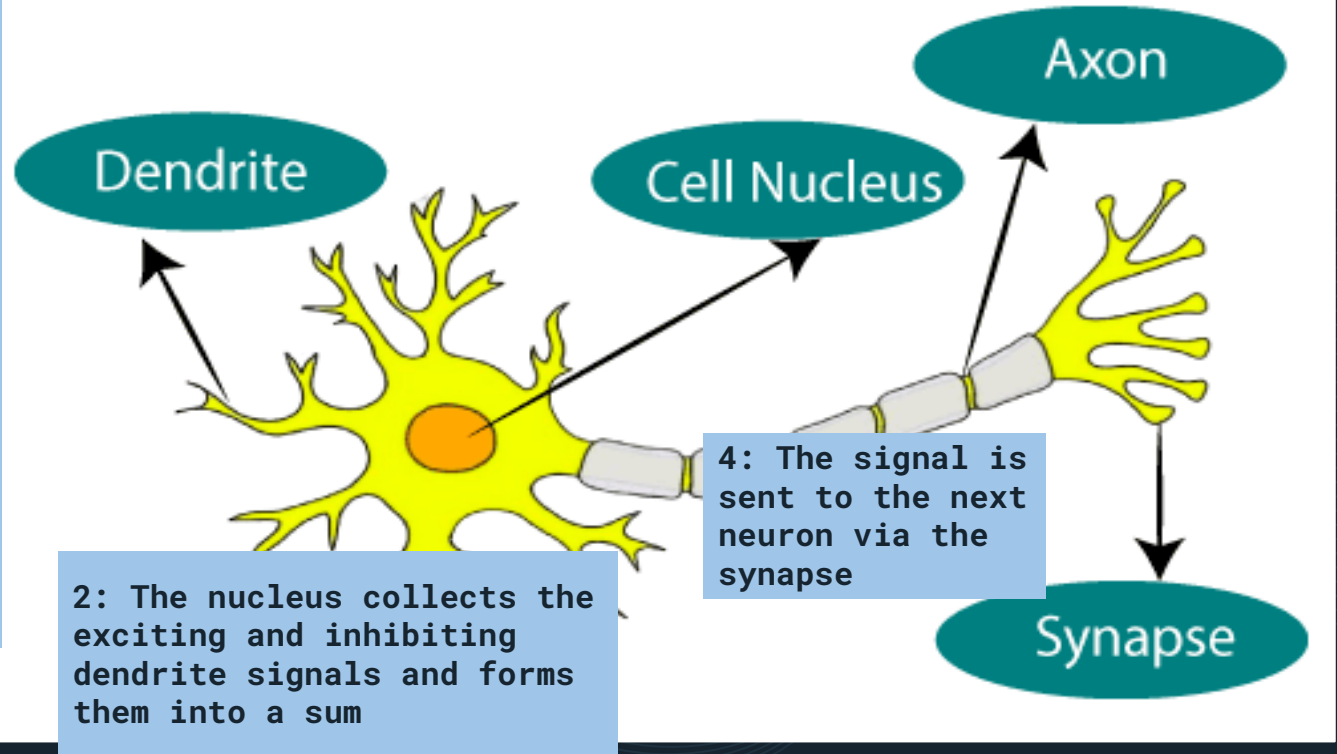
1: Dendrites receive incoming signals, which can...

- *Excite* the neuron, making it more likely to "fire"
- *Inhibit* the neuron, making it less likely to "fire"

2: The nucleus collects the exciting and inhibiting dendrite signals and forms them into a sum

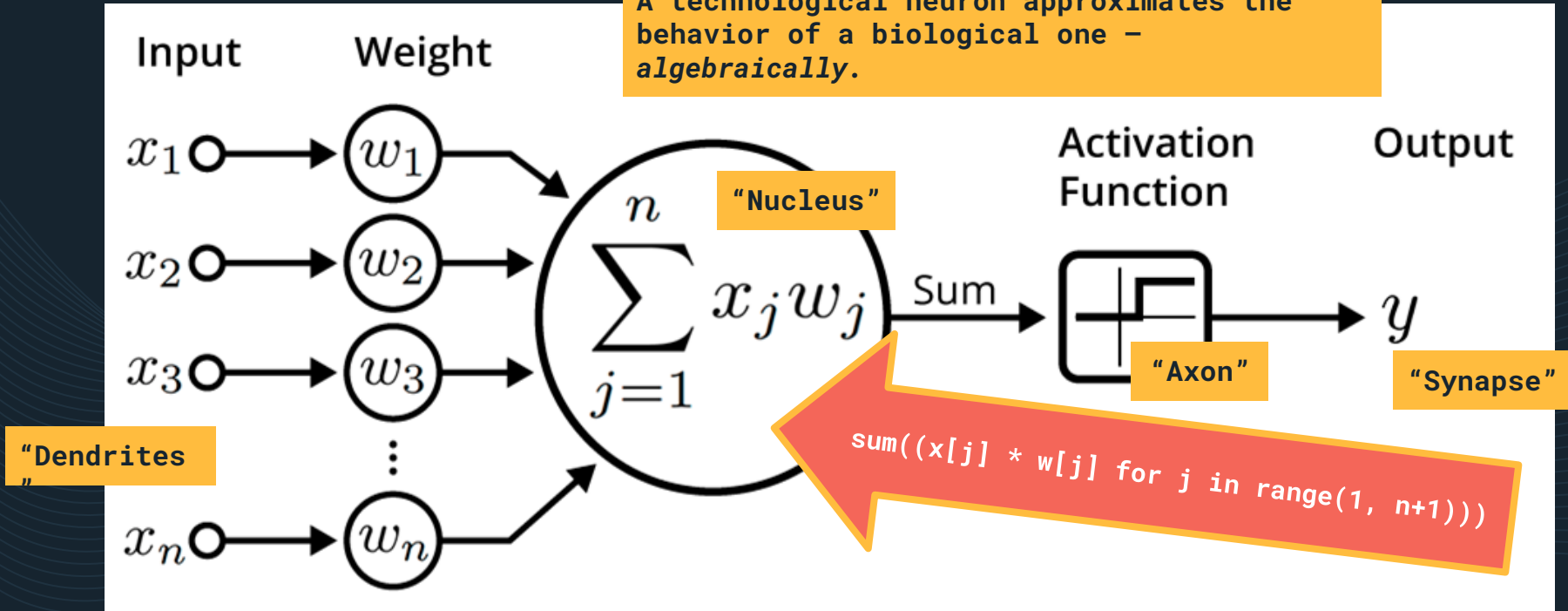
3: If the sum is big enough, a signal is sent along the axon

4: The signal is sent to the next neuron via the synapse

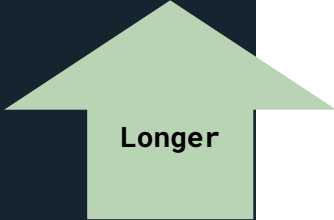


A technological neuron

A technological neuron approximates the behavior of a biological one – algebraically.



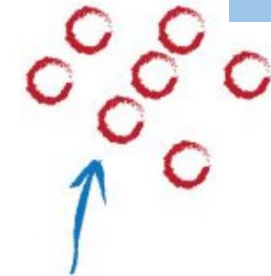
Widths and Lengths of Garden Bugs



Longer

length

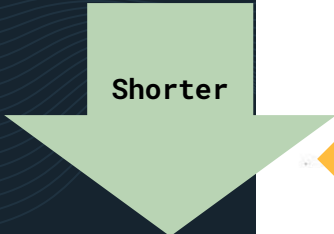
Caterpillars are much longer than they are wide.



caterpillars

ladybirds

Ladybirds are much wider than they are long.



Shorter

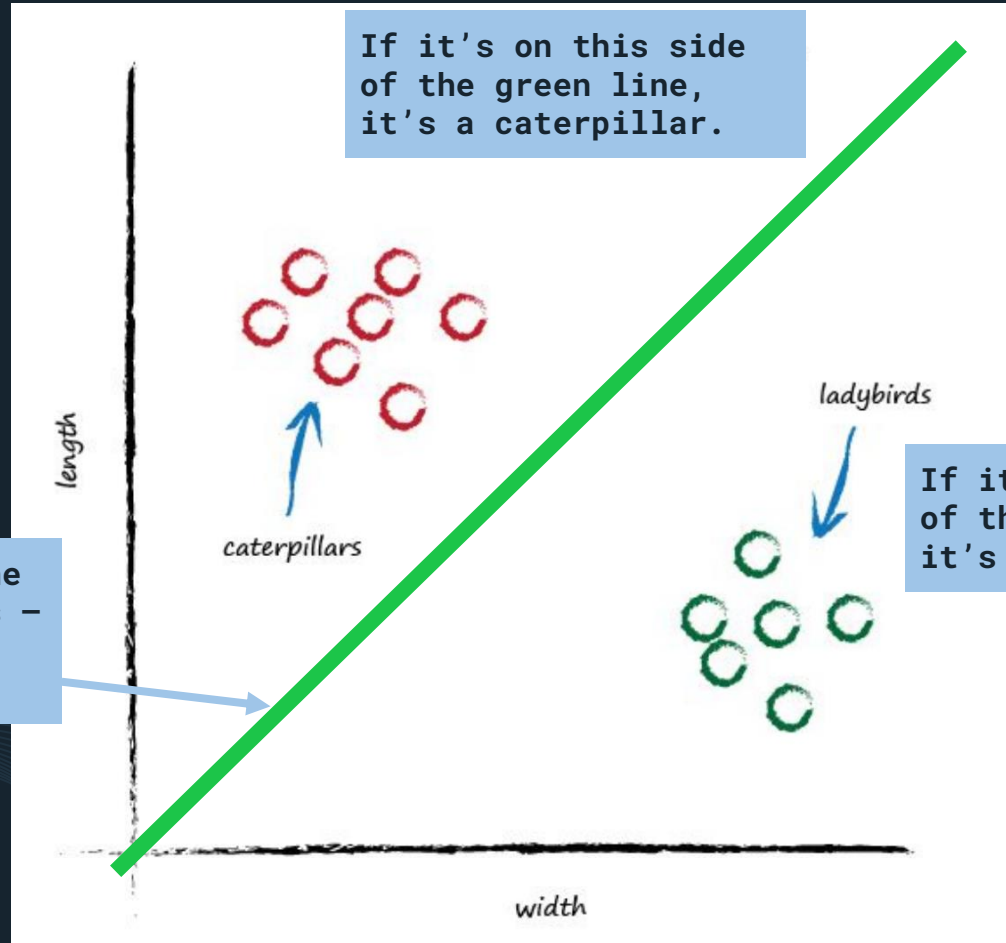


Less wide

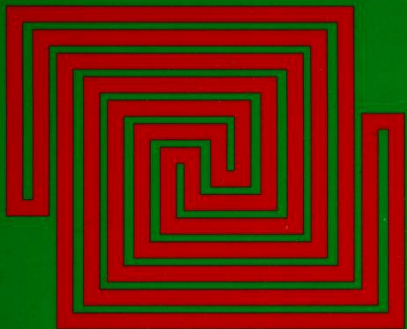


More wide

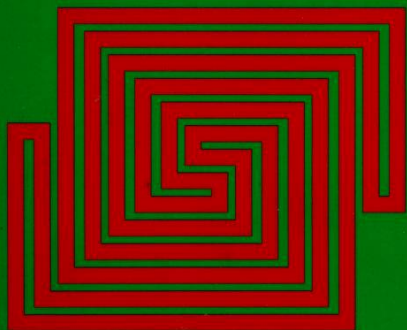
width



Expanded Edition

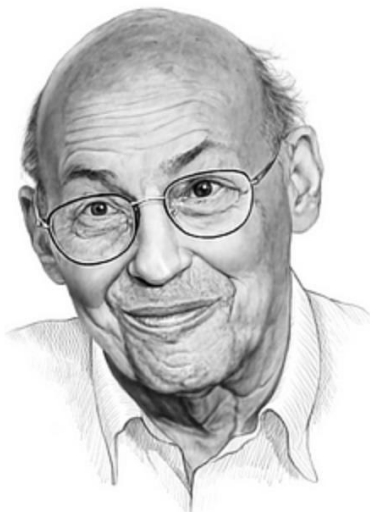


Perceptrons



Marvin L. Minsky
Seymour A. Papert

Perceptrons

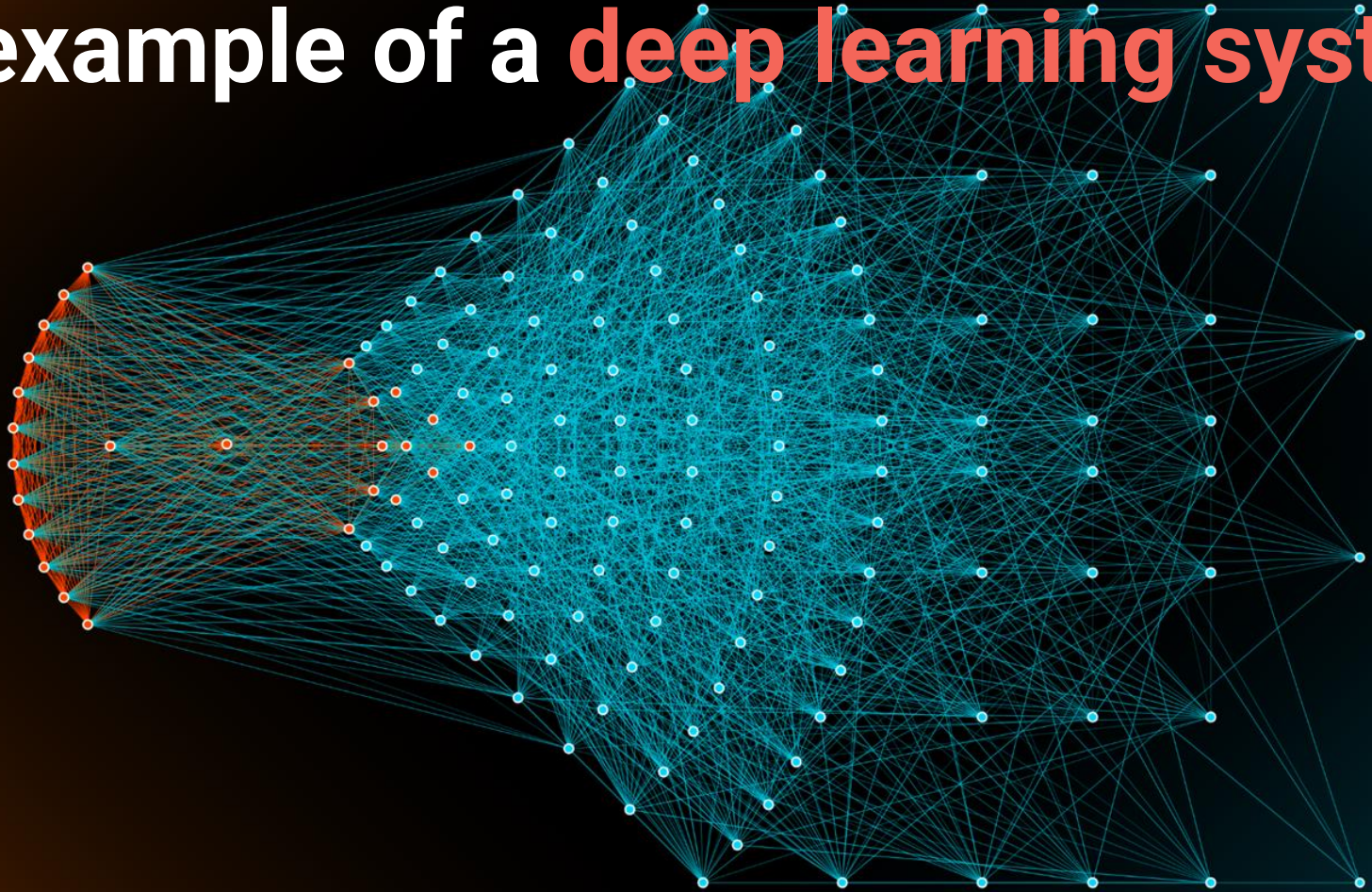


M. Minsky



S. Papert

An example of a **deep learning system**





Calculus

I have good news for you:

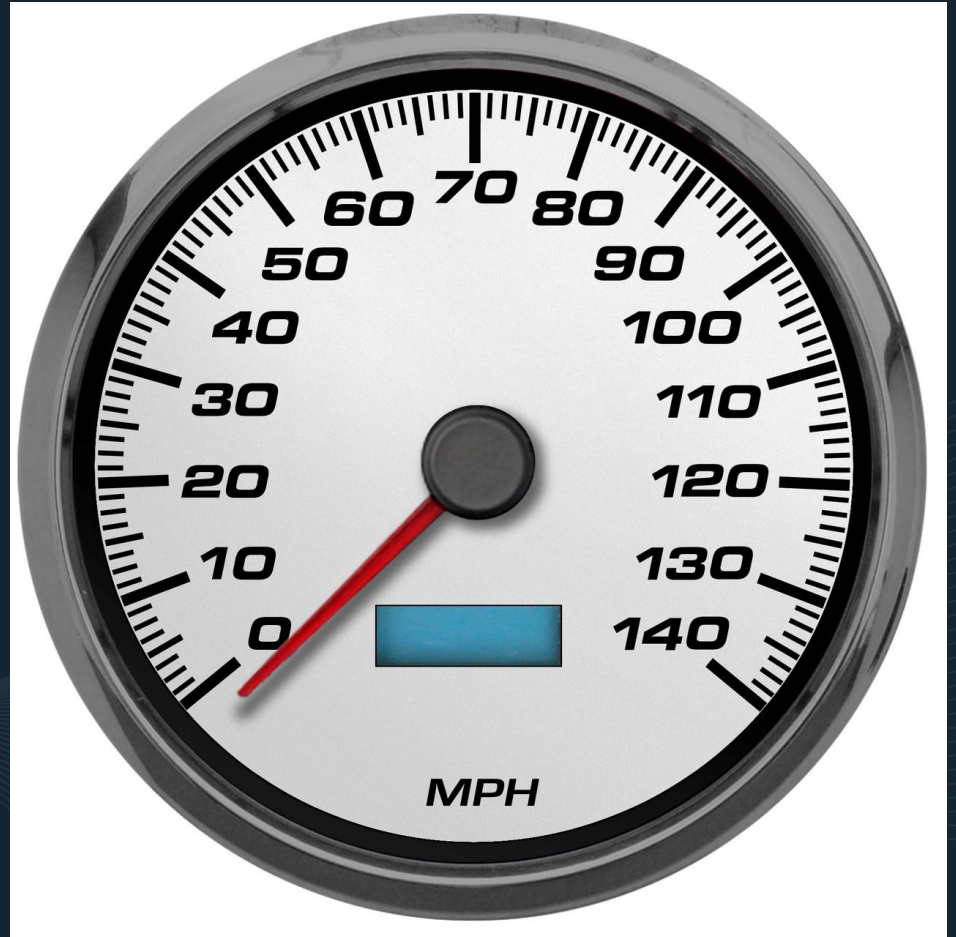
The calculus used in AI tends to be *differential* calculus – **that's the easy one!** Trust me, there's a harder calculus – *integral* calculus – and it sucks.

- Derivatives
- Vector and matrix calculus (gradient, Jacobian,

Calculus is the math of rates of change.

If you drove (and if you paid attention to the speedometer), you saw calculus in action!

When you started your trip to this event, you were a certain distance from here. That distance changed as you traveled here, because of the speed you were traveling





We train neural networks by presenting them with “training data” and having them to produce an answer. Then we tell them how close or far they were to or from the



Neural networks use calculus to determine how much they should correct themselves – a little if they were close to the correct answer, more if their answer was way off.

Probability and Statistics

This is probably the easiest math, since the basic stuff seems to make intuitive sense to a lot of people, and it may be the math we unconsciously use the most in our daily lives.

- **Basics:** Mean, media, mode, variance, covariance, standard deviation, and all that
- **Probability:** Events (independent and dependent), sample spaces, conditional probability
- **Common distributions:** binomial, poisson, bernoulli, gaussian, exponential
- **Bayes' theorem:** This one's a big deal, as it's the basis of algorithmic pattern recognition and decision-making



Friend: You can't possibly guess a wheel of fortune puzzle with no letters

Me:



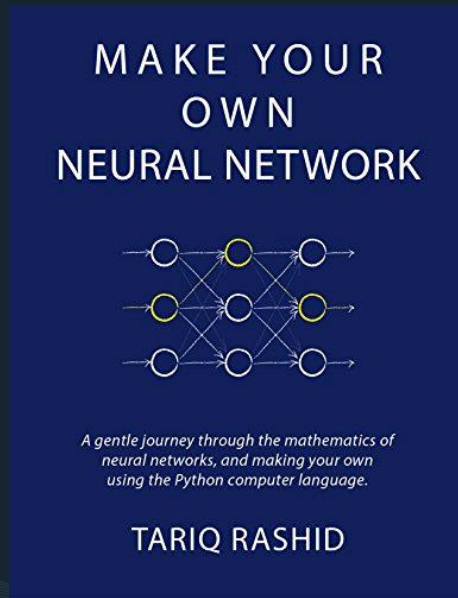
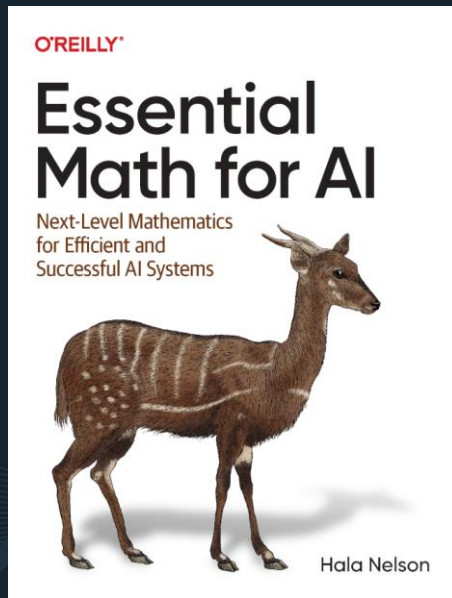
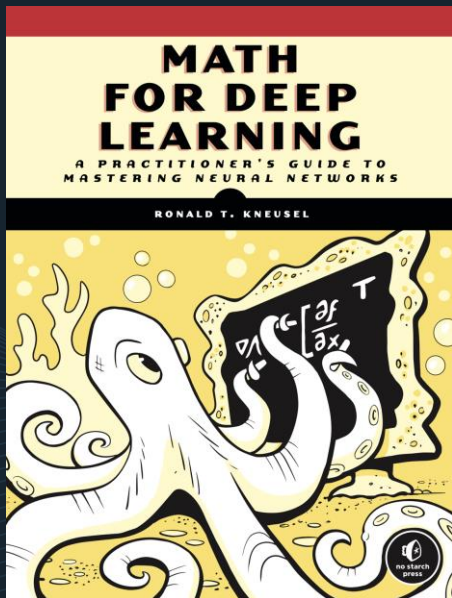
Information theory

This is a pretty new branch of math – it's not even 100 years old yet! It's the study of the measurement, storage, and transmission of information – and by information, we mean *numbers*.

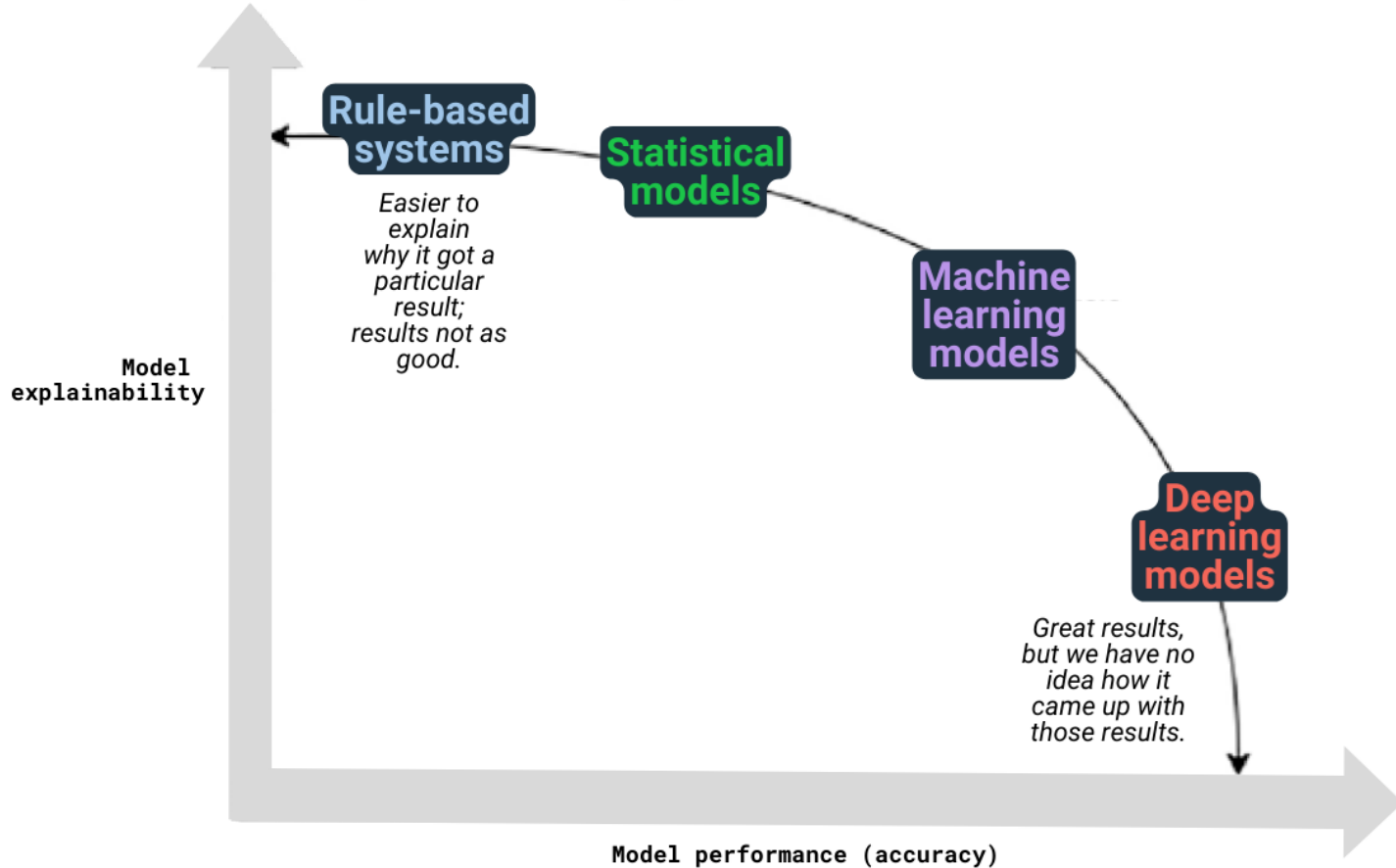
- Entropy
- Comparing probability distributions for similarity



Recommended books for getting back into “math gear”



The explainability/performance tradeoff



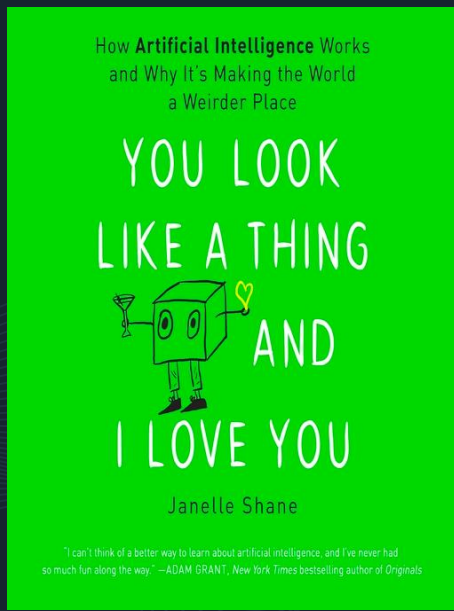
You should **READ.**

Lorem ipsum dolor sit amet,
consectetur adipiscing elit.
Integer a sem ligula..

(Just checked to see if you
read this.)

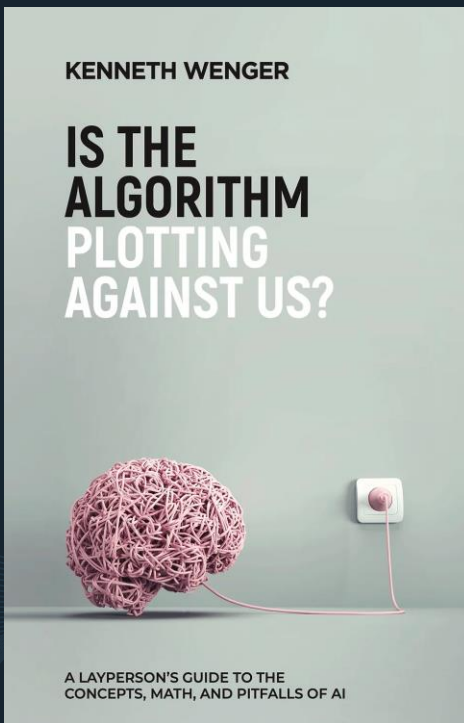
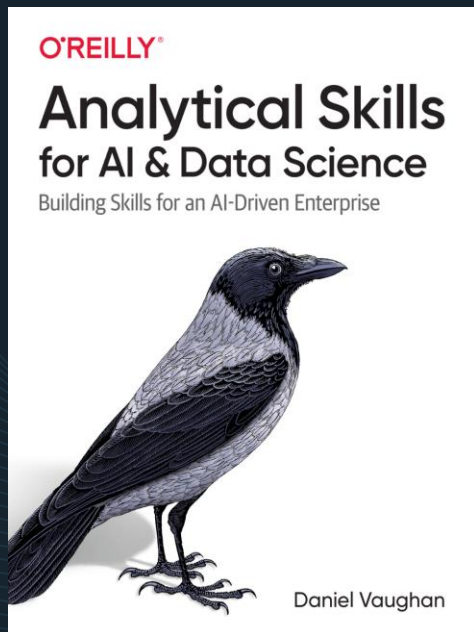


If you read only one non-programming modern AI book, make it this one:

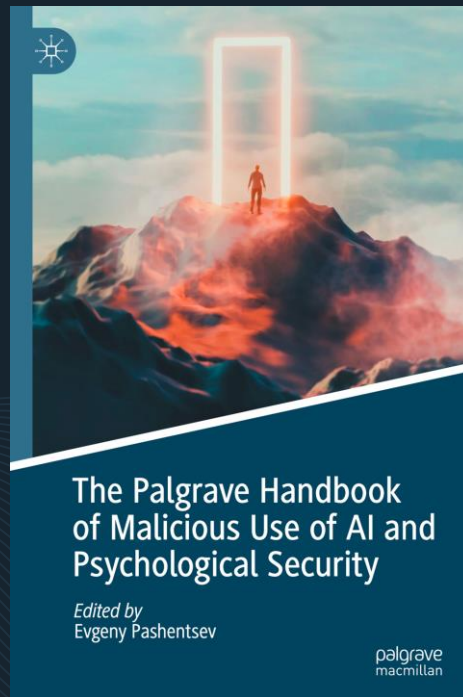
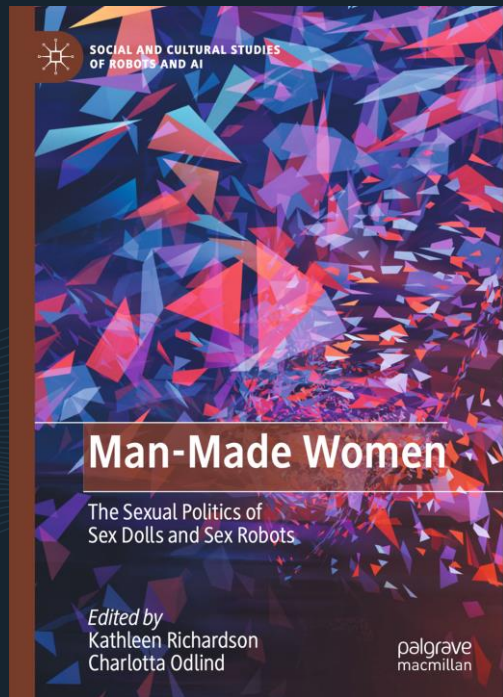


Written by Janelle Shane, author of the *AI Weirdness* blog, this book does a wonderful (and amusing) job of explaining AI, even if you're not terribly technical.

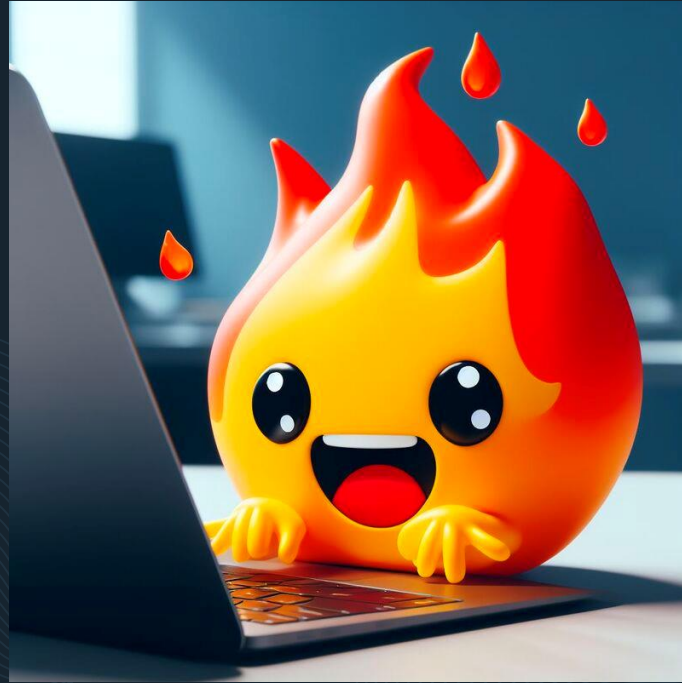
Also worth reading...



Read these books if you want Amazon's AI to put you on a watch list



Keep an eye on **Mojo!**





04 AI really needs more good people

`<p>` In the end, AI is a reflection of who we are. You want good AI? First, we need good people. `</p>`



Let's talk
about the
**Boston
Housing
Prices**
dataset.

**It's from a
Harvard paper
about how air
quality...**



**...affects
housing prices.**

Air quality in Boston in 1973 vs. 2016



Source: United States Environmental Protection Agency (EPA)
<https://www.instagram.com/p/BDDxI7HApUf/>




	D	E	F	G		
	ict	SATV	SATM	GPA		
	38	368	253	3.52		
	5	670	496	1.11		
4	55509	21 F	54	639	439	2.68
5	36489	19 M	49	368	465	3.11
6	36387	21 F	36	620	306	2.16
7	95507	20 F	13	512	593	2.83
8	16360	20 M	52	621	377	2.79
9	12838	18 F	44	571	544	2.13
10	73450	20 F	59	647	746	2.08
11	26869	18 F	28	337	371	2.28
12	48552	22 M	63	260	498	3.24
13	23416	19 M	51	476	294	2.31
14	42635	19 F	35	677	241	3.19
15	67448	19 F	55	335	533	1.81
16	34689	21 F	42	585	708	1.80
17	32763	22 F	20	556	787	1.18

It used to be part of scikit-learn, an important Python code library for machine learning.

(If you plan to get into AI, you'll use scikit-learn, a.k.a. "sklearn" sooner or later.)

	CRIM	ZN	INDUS	CHAS	NOX	RM	AGE	DIS	RAD	TAX	PTRATIO	B	LSTAT	Price
0	0.00632	18.0	2.31	0.0	0.538	6.575	65.2	4.0900	1.0	296.0	15.3	396.90	4.98	24.0
1	0.02731	0.0	7.07	0.0	0.469	6.421	78.9	4.9671	2.0	242.0	17.8	396.90	9.14	21.6
2	0.02729	0.0	7.07	0.0	0.469	7.185	61.1	4.9671	2.0	242.0	17.8	392.83	4.03	34.7
3	0.03237	0.0	2.18	0.0	0.458	6.998	45.8	6.0622	3.0	222.0	18.7	394.63	2.94	33.4
4	0.06905	0.0	2.18	0.0	0.458	7.147	54.2	6.0622	3.0	222.0	18.7	396.90	5.33	36.2

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Per capita crime rate by town.

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Proportion of population that is lower status = $0.5 * (\text{proportion of adults without some high school education and proportion of male workers classified as laborers})$. **The logarithmic specification implies that socioeconomic status distinctions mean more in the upper brackets of society than in the lower classes.**

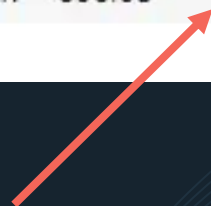
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Harvard SUS



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“Black proportion of population. At low to moderate levels of B , an increase in B should have a negative influence on housing value if Blacks are regarded as undesirable neighbors by Whites. However, market discrimination means that housing values are higher at very high levels of B . **One expects, therefore, that a parabolic relationship between proportion Black in a neighborhood and housing values.**”

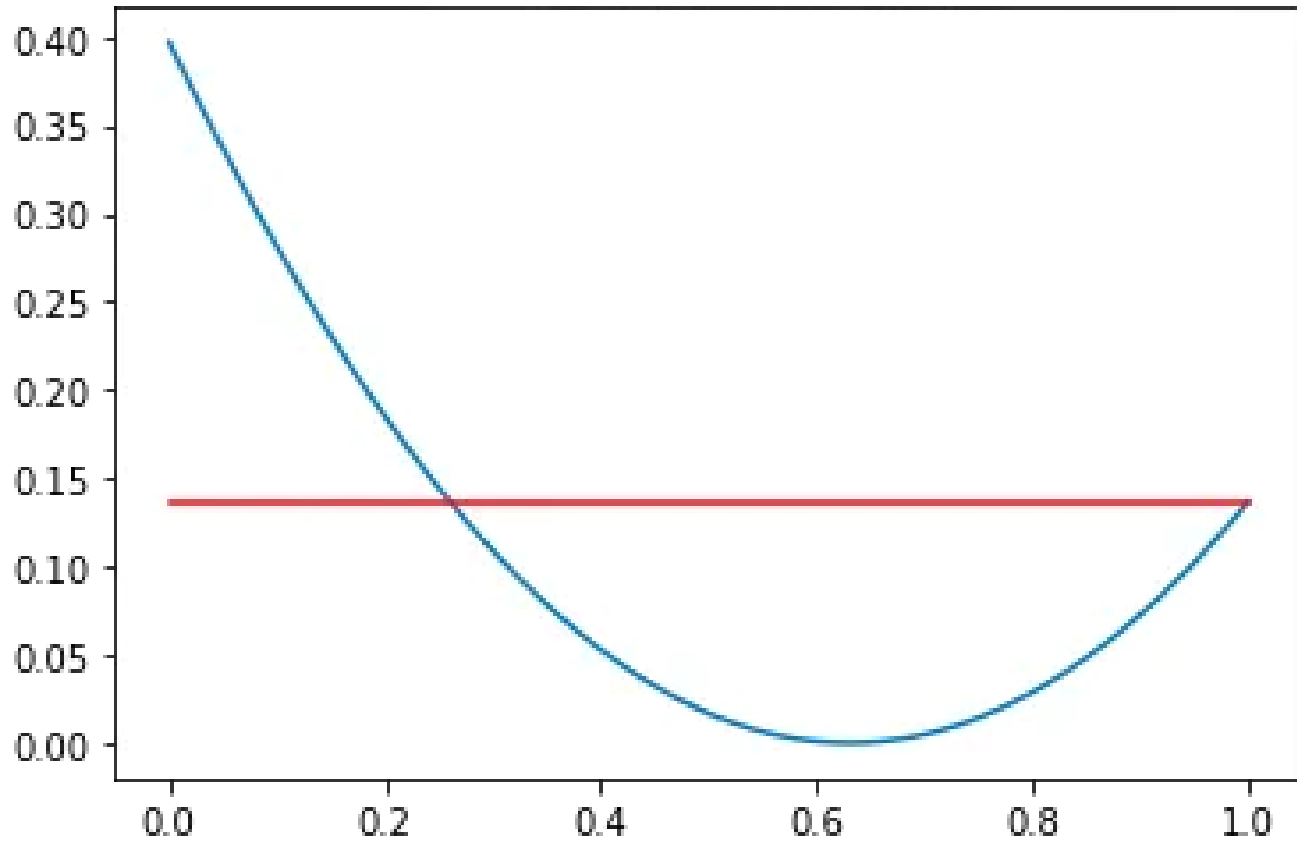
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WTF?!

$$y = (x - 0.63)^2, 0 < x < 1$$



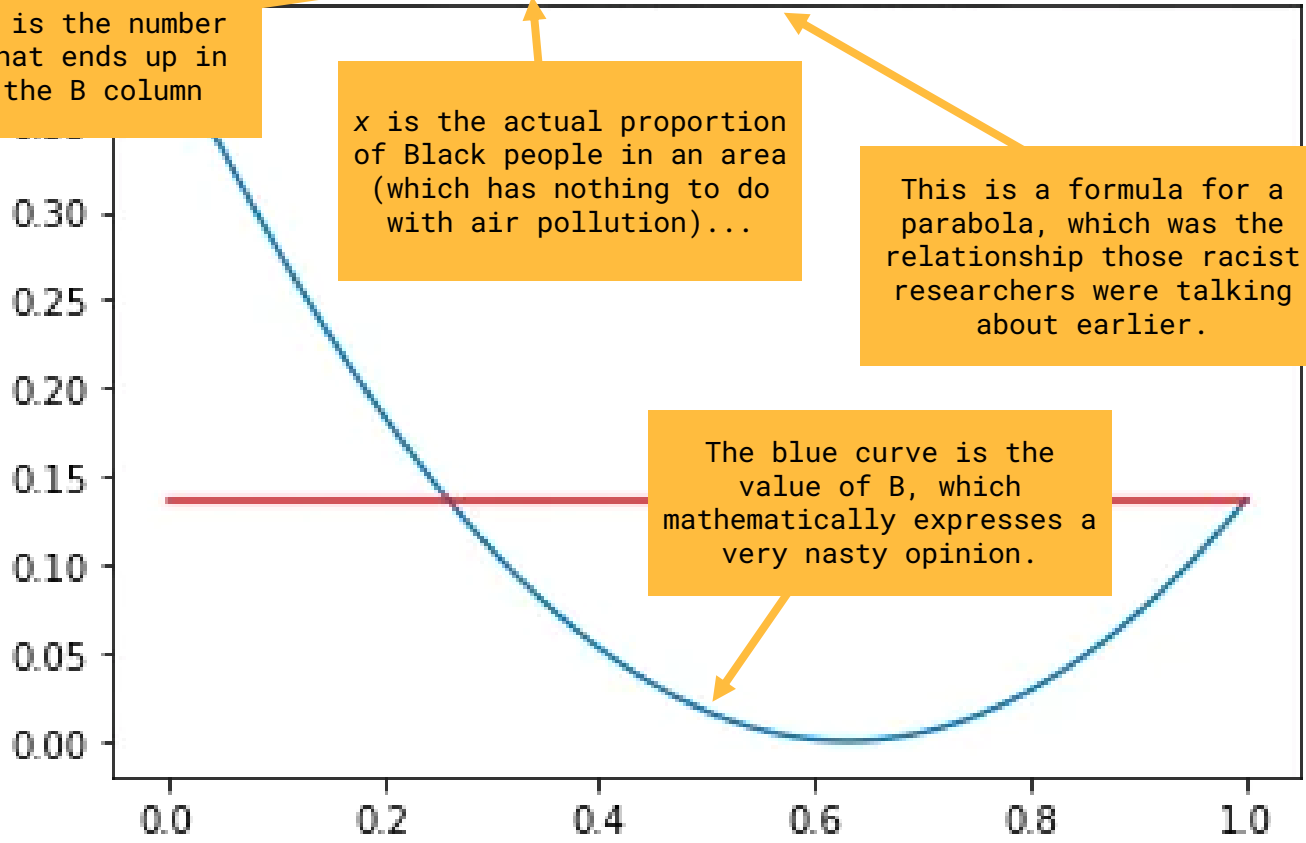
$$y = (x - 0.63)^2, 0 < x < 1$$

y is the number that ends up in the B column

x is the actual proportion of Black people in an area (which has nothing to do with air pollution)...

This is a formula for a parabola, which was the relationship those racist researchers were talking about earlier.

The blue curve is the value of B, which mathematically expresses a very nasty opinion.





**This was a
research
paper about
AIR
QUALITY
and HOUSE
PRICES.**

AI pioneer accused of having sex with trafficking victim on Jeffrey Epstein's island



Jeffrey Epstein with Professor Marvin Minsky Photo by Rick Friedman/Corbis via Getty Images

/ Marvin Minsky was named alongside several other prominent men

By [Russell Brandom](#)

Aug 9, 2019, 4:14 PM EDT | [0 Comments](#) / [0 New](#)





Harvard
biologist
George Church

“There was just a lot of
nerd tunnel vision.”

Remember
that
phrase!



Marc Andreessen 

@pmarca

“AI regulation” = “AI ethics” = “AI safety” = “AI censorship”. They're the same thing.

3:39 PM · Dec 3, 2022

Source: Twitter / X

<https://twitter.com/pmarca/status/1599141199805550593>



Marc Andreessen 

@pmarca

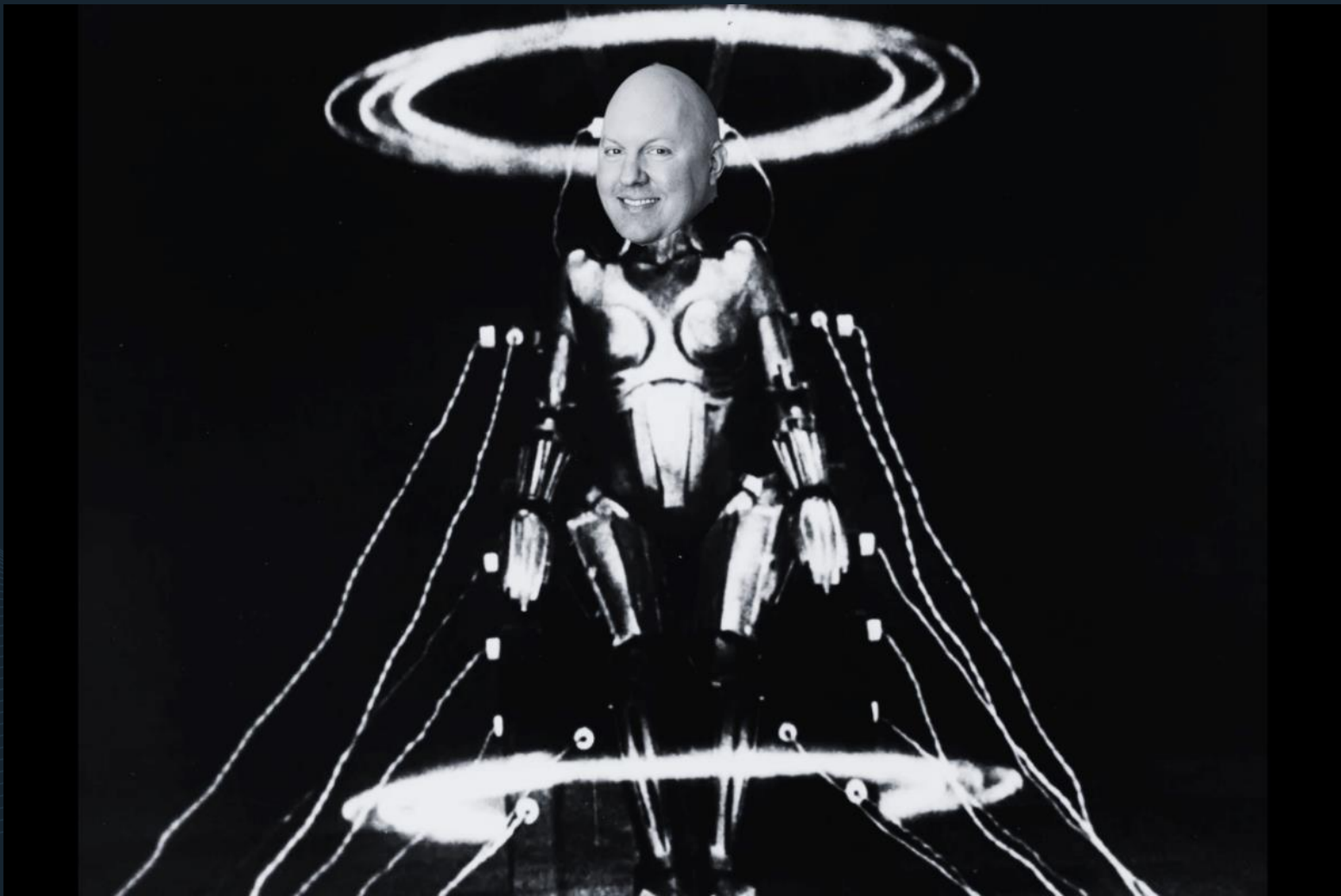
“AI regulation” = “AI ethics” = “AI safety” = “AI censorship”. They're the same thing.

3:39 PM · Dec 3, 2022



Source: Twitter / X

<https://twitter.com/pmarca/status/1599141199805550593>





I AM HE WHO HAS RAVAGED A WORLD...

HE WHOSE VERY NAME BESPEAKS THE DIRE DESTRUCTION I CAN RAIN DOWN UPON A HELPLESS PLANET!

I AM DOOM!
DOOM!

I MANIFESTI DEL FUTURISMO

LANCIATI DA

MARINETTI - BOCCIONI - CARRÀ

RUSSOLO - BALLA - SEVERINI

PRATELLA

M.^{ma} DE SAINT-POINT - APOLLINAIRE

PALAZZESCHI

“We wish to glorify war — the world’s only hygiene — militarism, patriotism, the destructive act of the libertarian, beautiful ideas worth dying for, and scorn for women.”





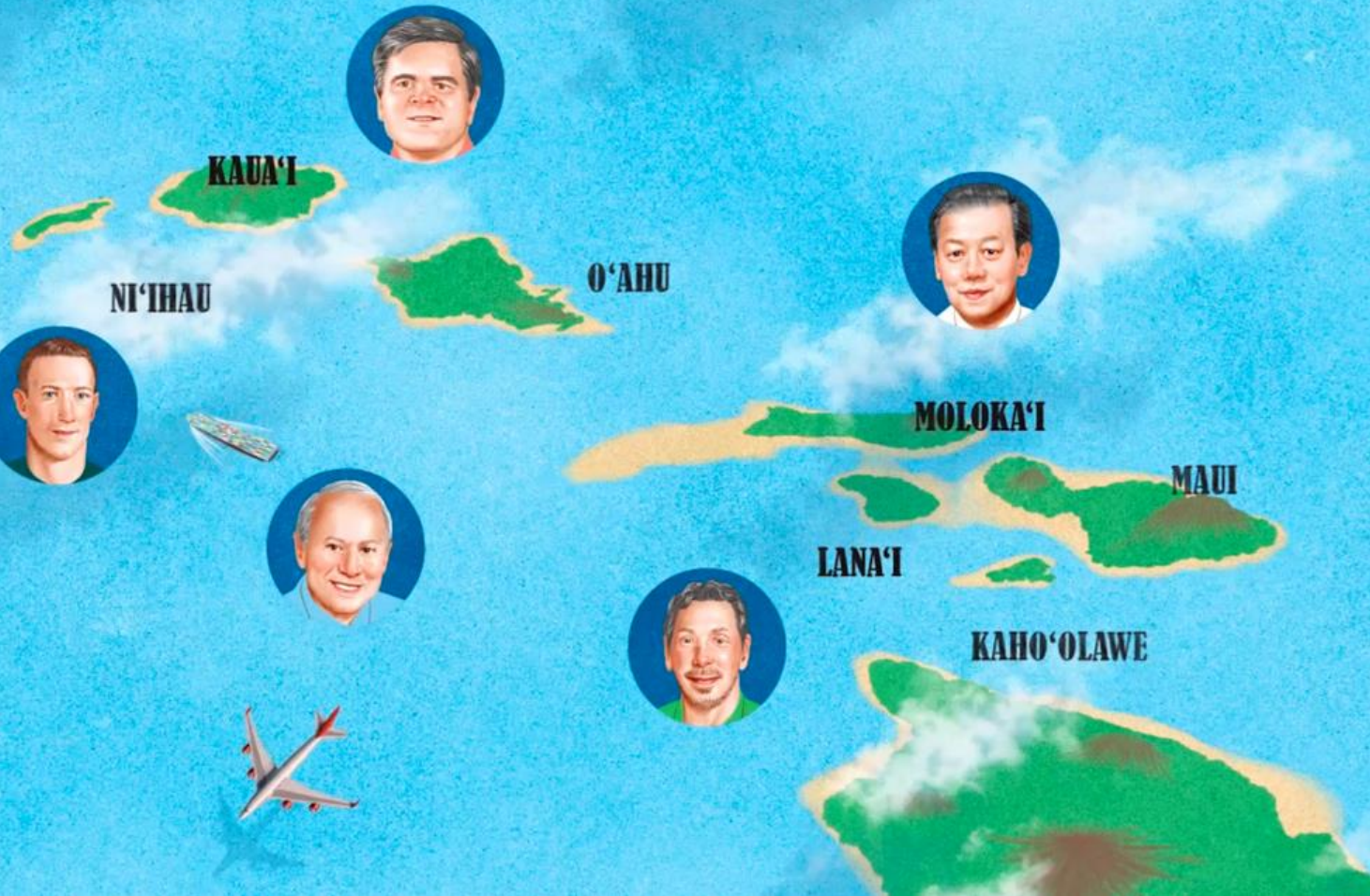
TESCREAL

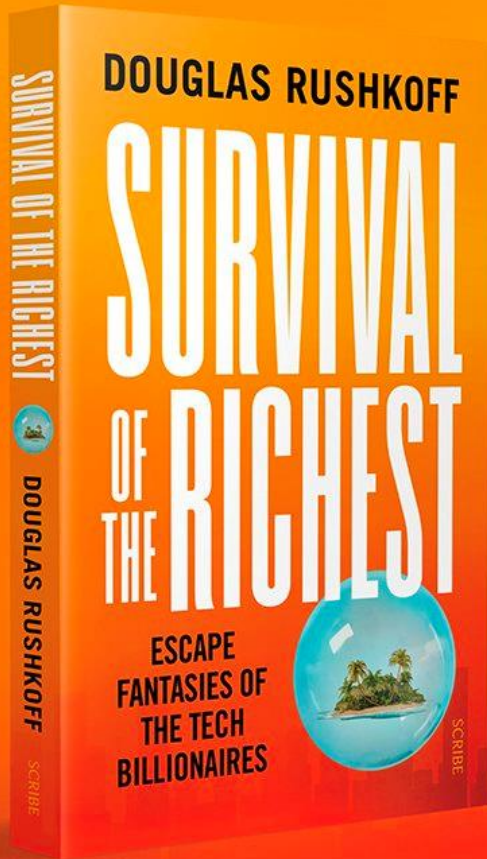
Transhumanism
Extropianism
Singularitarianism
Cosmism
Rationalism
Effective Altruism
Longtermism

RECTALSET

**Rationalism
Extropianism
Cosmism
Transhumanism
Arrogance
Longtermism
Singularitarianism
Effective altruism
Twitter**







**THE TECH ELITE HAVE
A PLAN TO SURVIVE
THE APOCALYPSE:
THEY WANT TO
LEAVE US ALL BEHIND.**

**More than ever,
tech in general
(and AI in particular)
needs people who
give a damn about
ETHICS.**



See my friend

**James
Gress**


at 1:30 tomorrow!

His talk is **Delivering Generative AI Solutions in the Enterprise**, where he'll talk about real-world cases where generative AI is transforming just about every aspect of enterprise level IT



THANK YOU!

Joey de Villa
globalnerdy.com
linkedin.com/in/joeydevilla
github.com/accordionguy



Feel free to
approach me and
chat!

Just listen for
the accordion!

Access these slides at globalnerdy.com/ai-party

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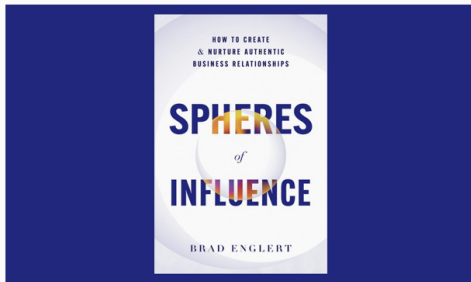
Networking warmup: What is the best thing you learned tonight? (30 seconds)

1 2 3 4 5 6 7 8 9 10

11 12 13 14 15 16 17 18 19 20

21 22 23 24 25 26 27 28 29





April 3, 2024

Discussion of “Spheres of Influence”

7:00 p.m. CT | **In-person**

[REGISTER](#)

Location

In-person

[BookPeople](#)

603 N Lamar Blvd, Austin, TX 78703

Agenda

7:00 - 8:00 p.m. | **Discussion**

8:00 p.m. | **Book Signing**

Moderators

Liz Aebersold, Founder, [Wildcard Thinking](#)

Brad Englert, CEO and Founder, [Brad Englert Advisory](#)



April 4, 2024

How America Can Win the Race for the Twenty-First Century

6:15 p.m. CT | **In-person**

REGISTER

Location

In-person

Capital Factory, Captain America

Room

701 Brazos Street, Austin, TX, USA

Agenda

5:15-6:15 p.m. Networking

6:15-7:30 p.m. Presentation

7:30-7:45 p.m. Q&A

8:00 p.m. Networking at The Driskill Bar

Speaker

Dmitri Alperovitch, Chairman, Silverado Policy Accelerator



April 16, 2024

AI in 2024: Real Talk, Industry Trends, Hot Takes & Weird Flexes

6:15 p.m. CT | **In-person** (including networking) and **Online** (Zoom)

REGISTER

Location

In-person

[Austin Central Library](#)

710 W. César Chávez St.

Austin, TX 78701

Online

On Zoom

Agenda

5:15-6:15 p.m. Networking

6:15-7:30 p.m. Presentation

7:30-7:45 p.m. Q&A

8:00 p.m. Networking at [Trifecta](#)

Speaker

Paco Nathan, Managing Partner, [Derwen, Inc.](#)

EVOLUTION, AI, AND THE
FIVE BREAKTHROUGHS
THAT MADE OUR BRAINS

**A BRIEF HISTORY
OF INTELLIGENCE**

MAX BENNETT

April 23, 2024

Discussion of “A Brief History of Intelligence”

7:15 p.m. CT | **Online**

REGISTER

Location

Online

Zoom (register for event to receive link)

Agenda

7:15 - 8:30 p.m. | **Discussion**

Moderator

Jay Boisseau, Executive Director, [Austin Forum on Technology & Society](#) and CEO, [Vizias](#)



April 30, 2024

Re-Evaluating "Ex Machina" in the Age of Generative AI

6:30 p.m. CT | **In-Person**

REGISTER

Location

In-Person

Violet Crown Cinema

434 West 2nd Street

Austin, TX 78701

Agenda

6:30 - 9:30 p.m. | **Showing & Discussion**

Panelists

Maggie Engler, Technical Staff, Microsoft AI

Peter Voss, CEO/ Chief Scientist, Aigo.ai

Luke Wilson, Chief Data Scientist, Vizias

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